

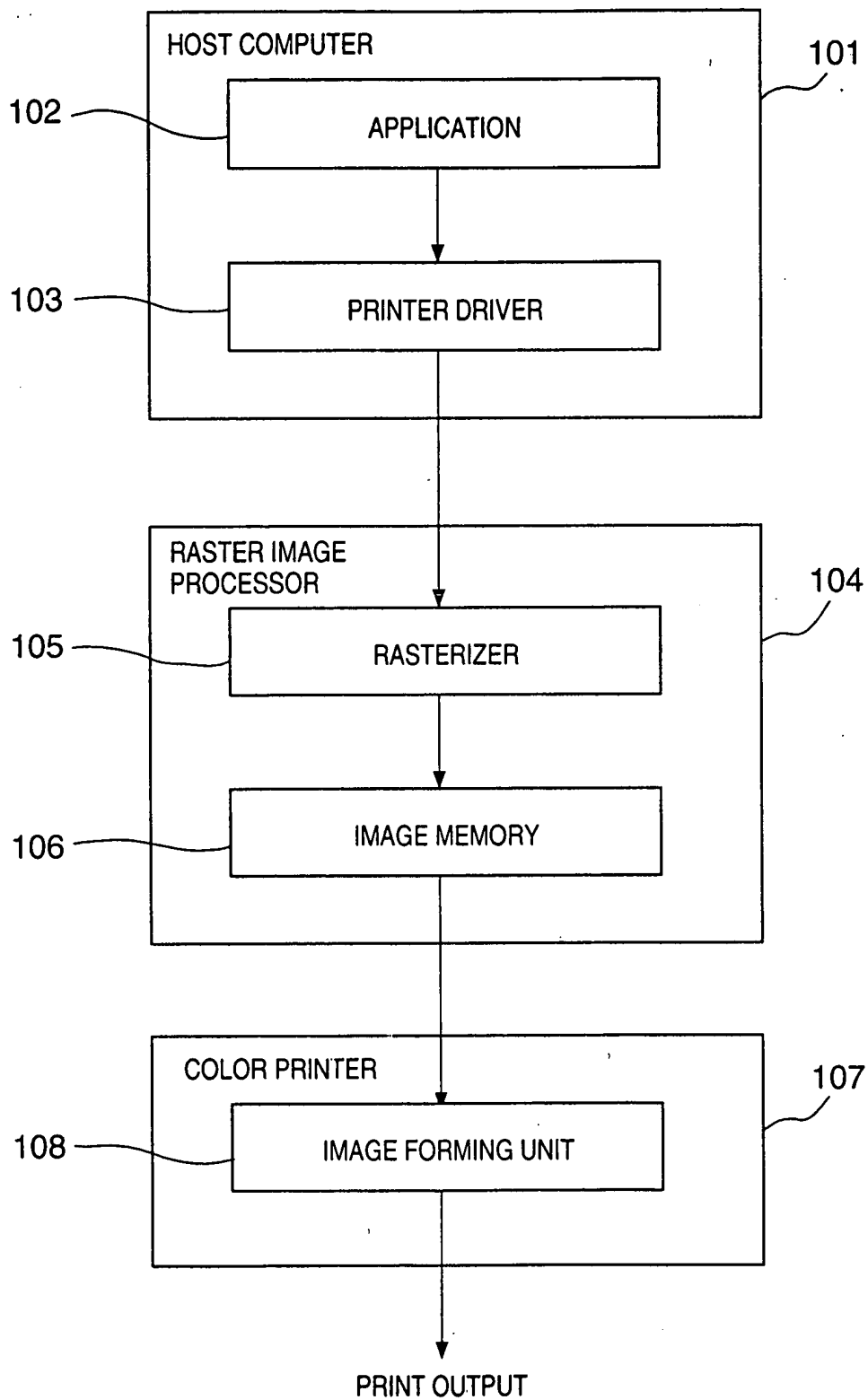
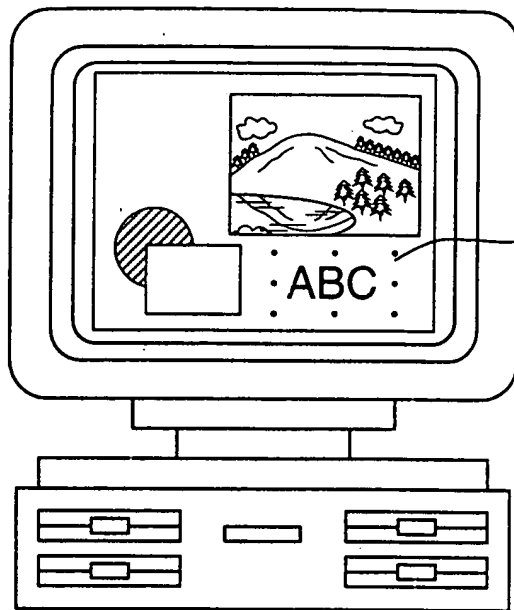
**FIG. 1**

FIG. 2



111 DOCUMENT  
ON APPLICATION



112 PDL COMMAND  
STRING

- CIRCLE / COLOR = GRAY / SIZE = 100 / POSITION = x : 20, y : 40
- RECTANGLE / COLOR = WHITE / SIZE = 40 × 30 / POSITION = x : 25, y : 45
- CHARACTER / CHARACTER STRING = "ABC" / SIZE = 15 POINT / COLOR= BLACK / POSITION = x : 50, y : 50
- IMAGE / SIZE = 50 × 30 / POSITION = x : 30, y : 5 /  
IMAGE DATA = FFA032D0.....807236CAB0680EF5 /

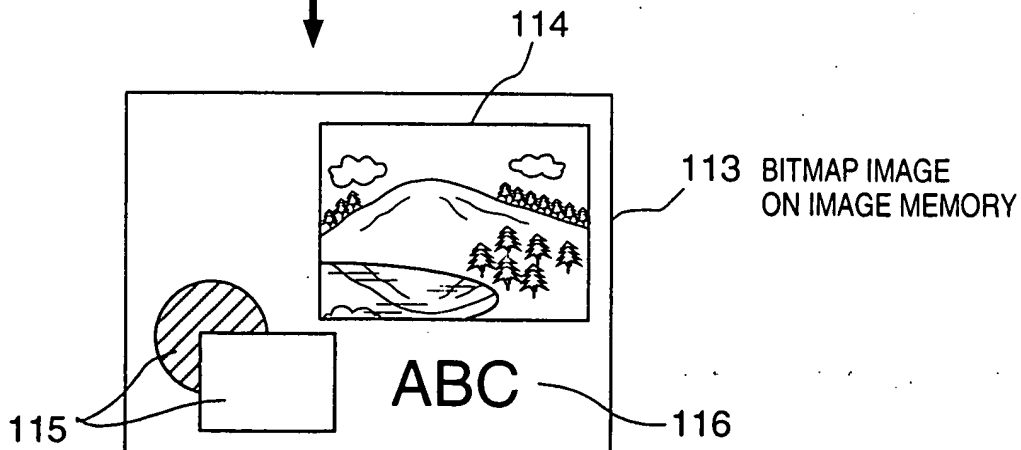


FIG. 3

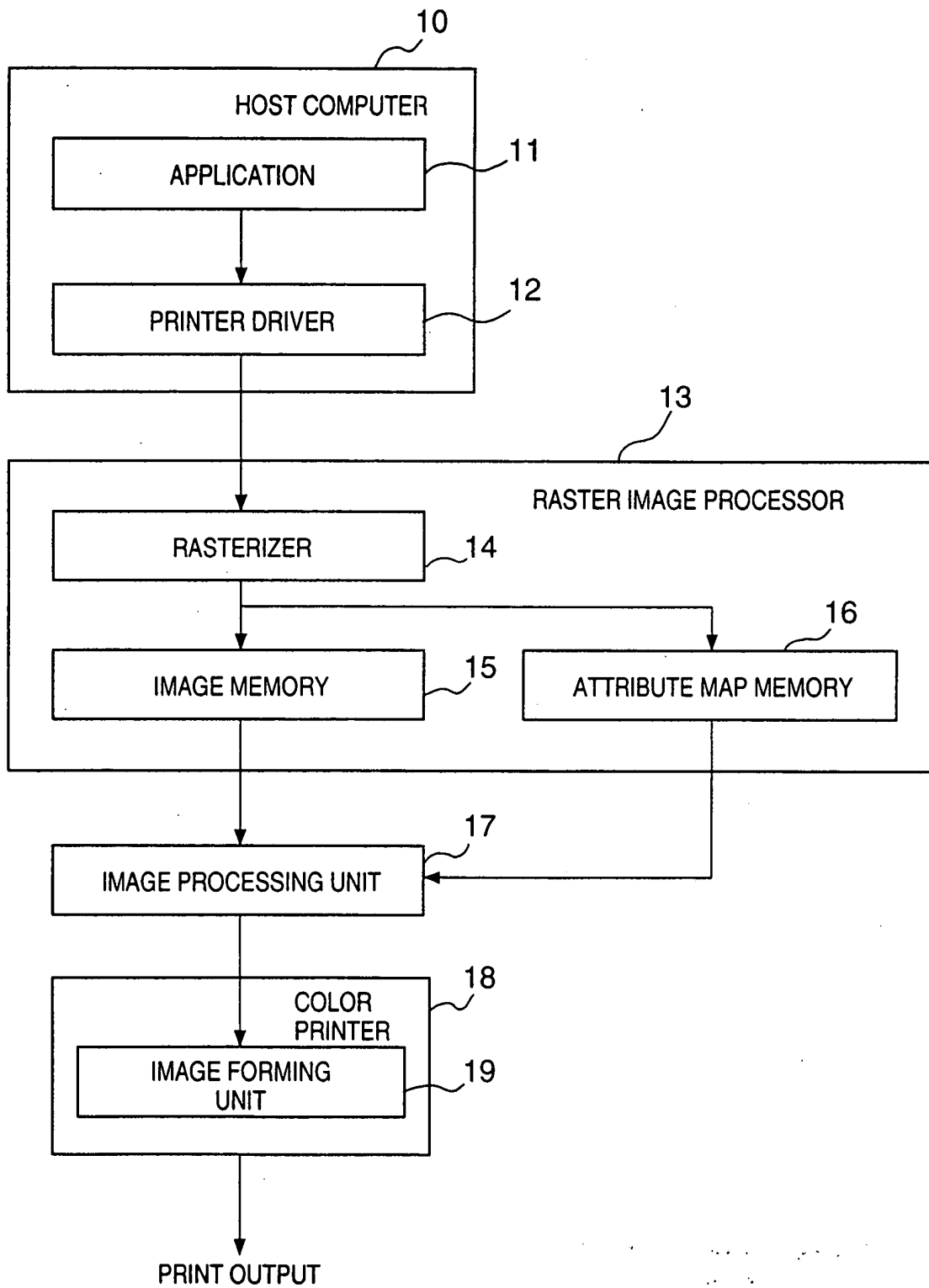
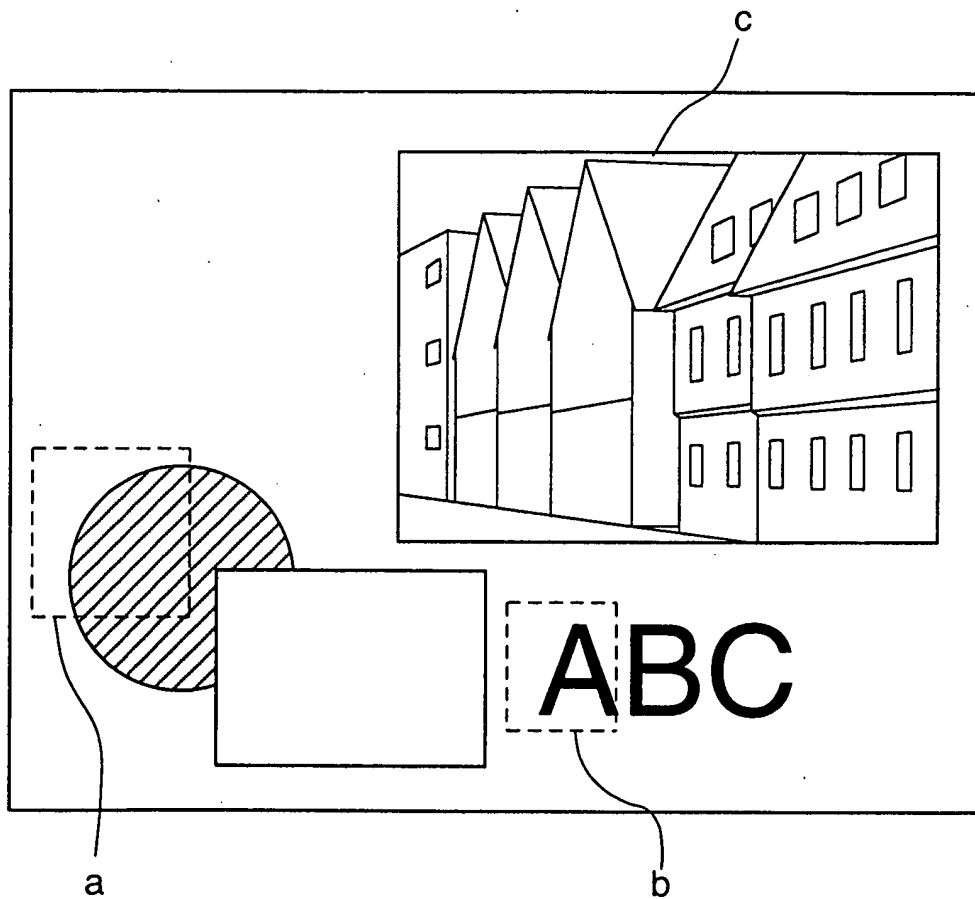


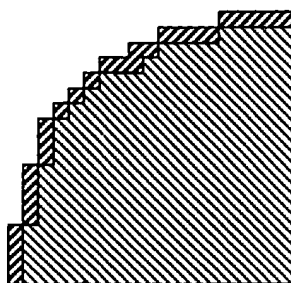
FIG. 4



THIS DOCUMENT CONTAINS  
 INFORMATION OF A  
 CONFIDENTIAL NATURE  
 AND IS NOT TO BE  
 RELEASED OUTSIDE  
 THE AGENCY

**FIG. 5**

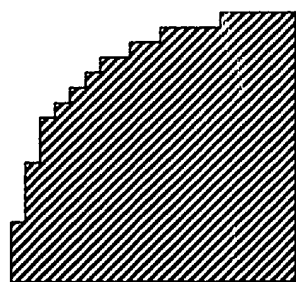
IMAGE MEMORY



21a

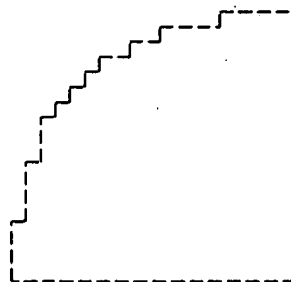
ATTRIBUTE MAP MEMORY

VECTOR FLAG



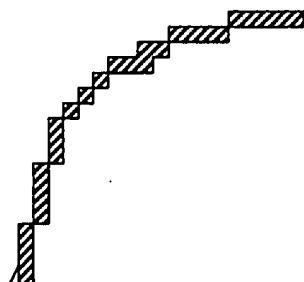
22a

CHARACTER FLAG



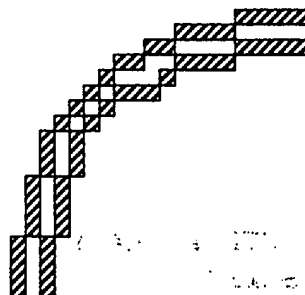
23a

EDGE FLAG



24a

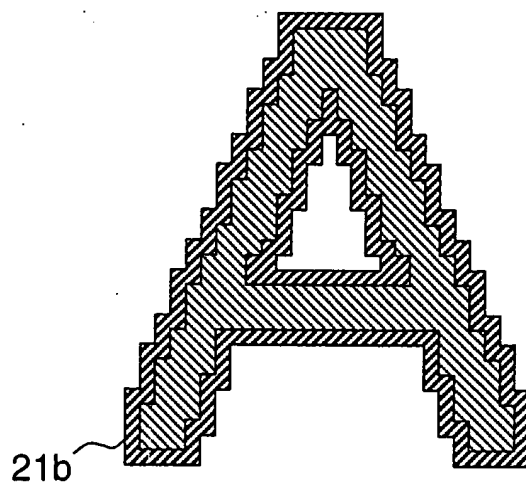
EDGE BOUNDARY FLAG



25a

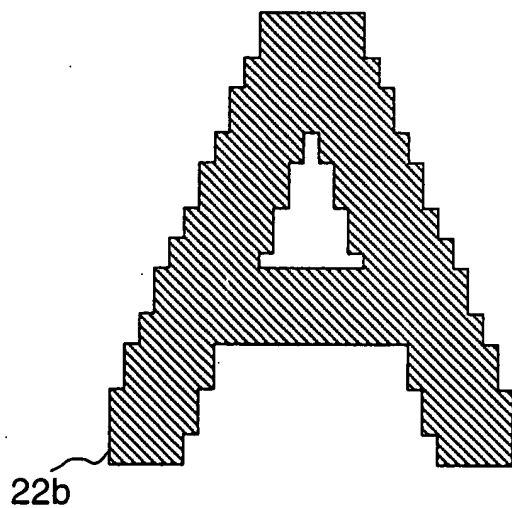
6/23  
**FIG. 6**

IMAGE MEMORY

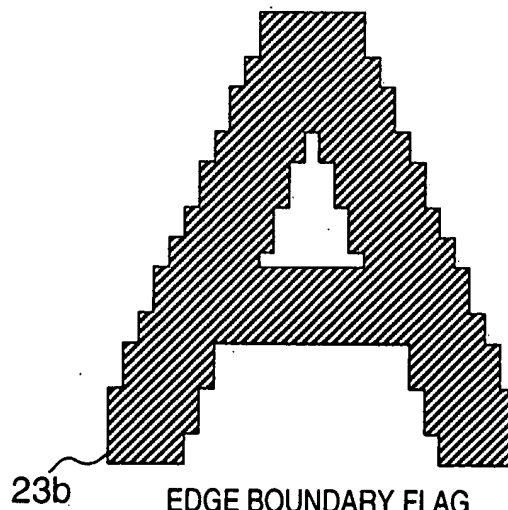


ATTRIBUTE MAP MEMORY

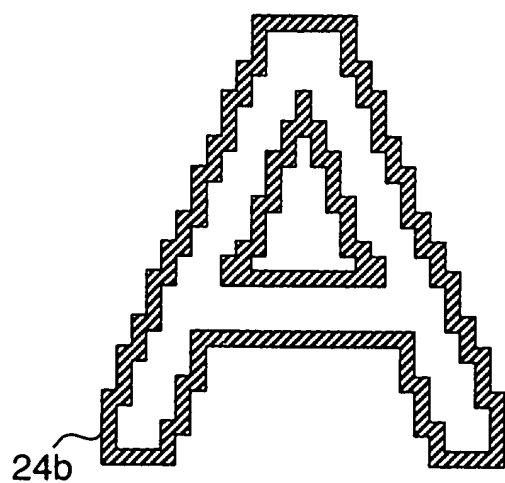
VECTOR FLAG



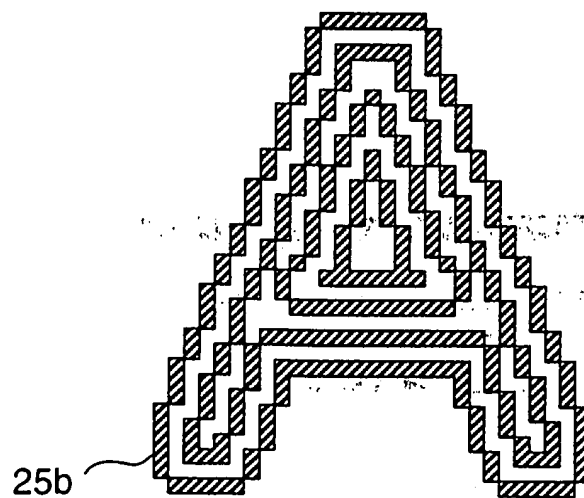
CHARACTER FLAG



EDGE FLAG



EDGE BOUNDARY FLAG



**FIG. 7**

25	50	125
100	75	150
225	200	175

**FIG. 8**

210	220	230	240	250
200	70	80	90	100
190	60	10	20	110
180	50	40	30	120
170	160	150	140	130

**FIG. 9**

172	176	180	184	188	192	196	200
168	84	88	92	96	100	104	204
164	80	28	32	36	40	108	208
160	76	24	4	8	44	112	212
156	72	20	16	12	48	116	216
152	68	64	60	56	52	120	220
148	144	140	136	132	128	124	224
254	252	248	244	240	236	232	228

**FIG. 10**

-1	0	0	0	-1
0	0	0	0	0
0	0	5	0	0
0	0	0	0	0
-1	0	0	0	-1





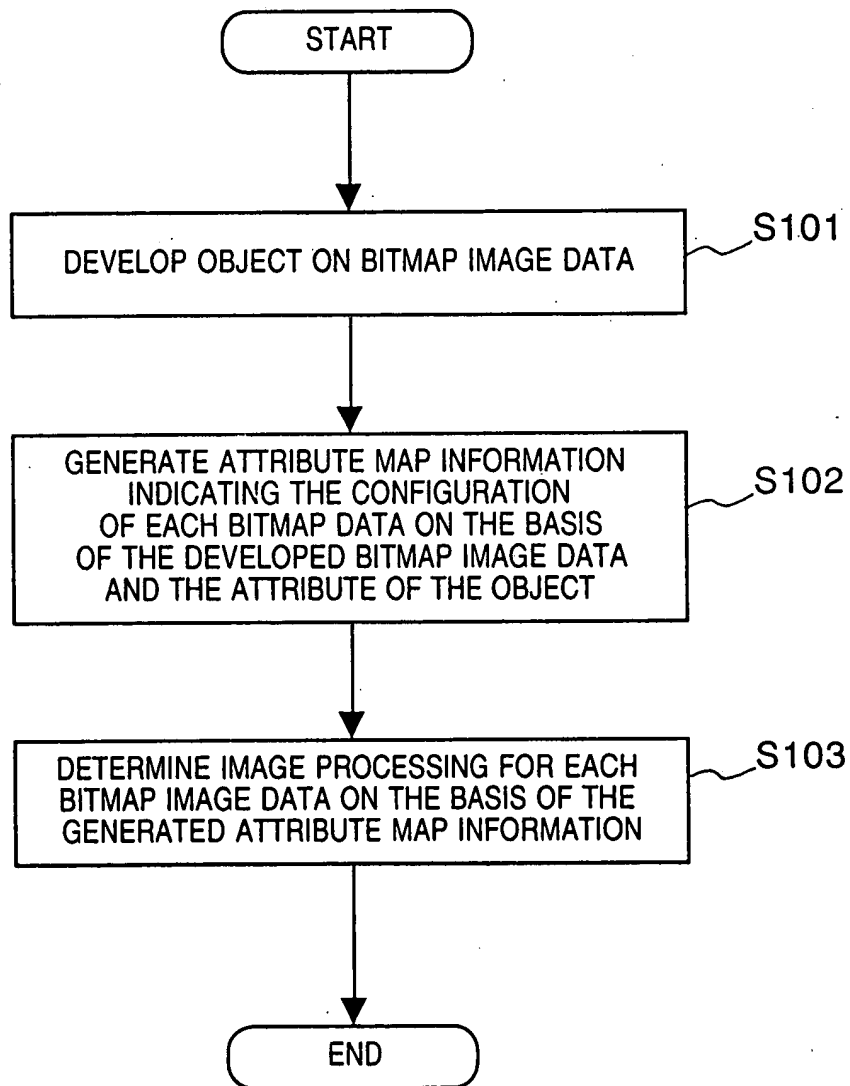
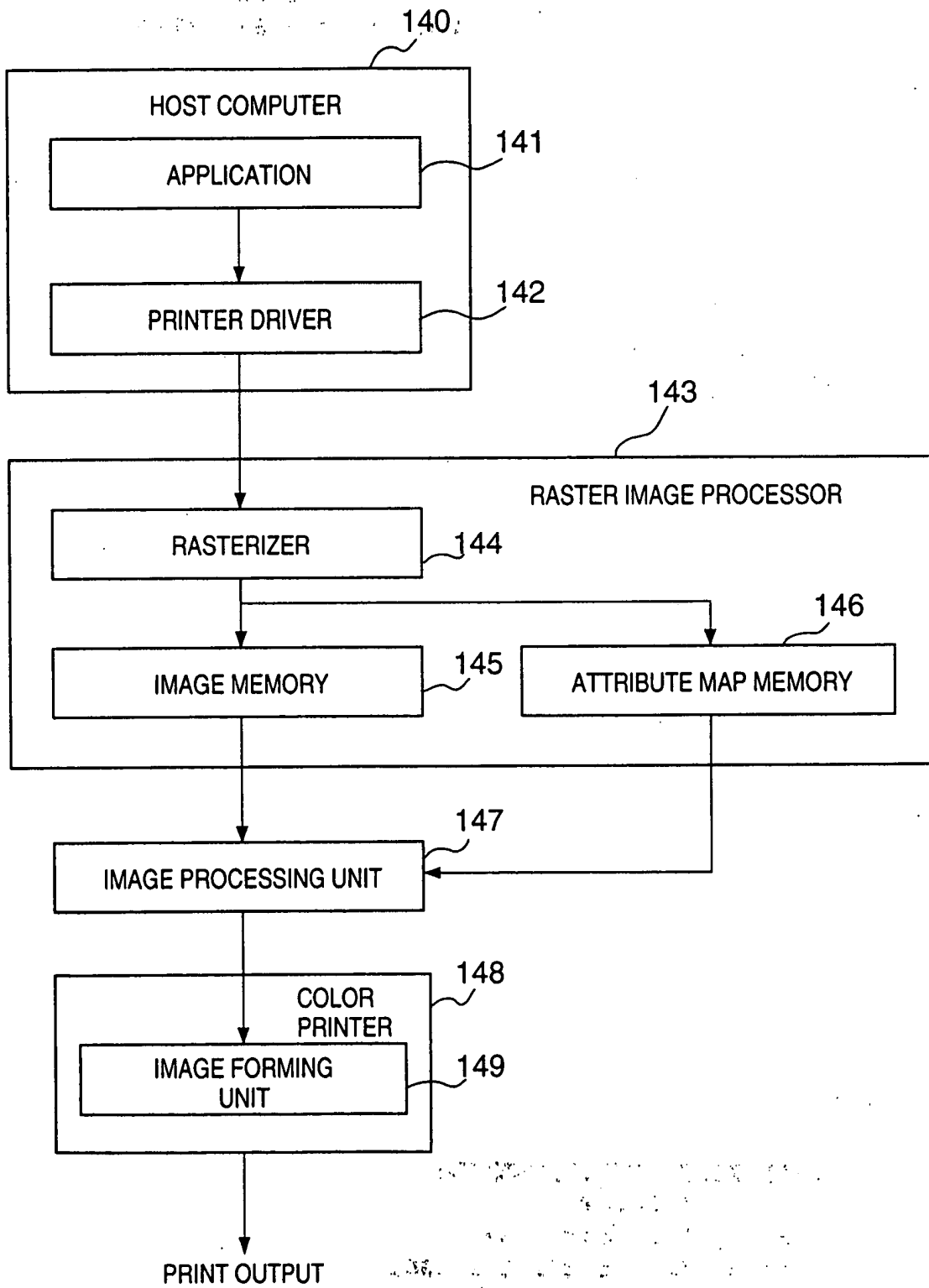
**FIG. 13**

FIG. 14



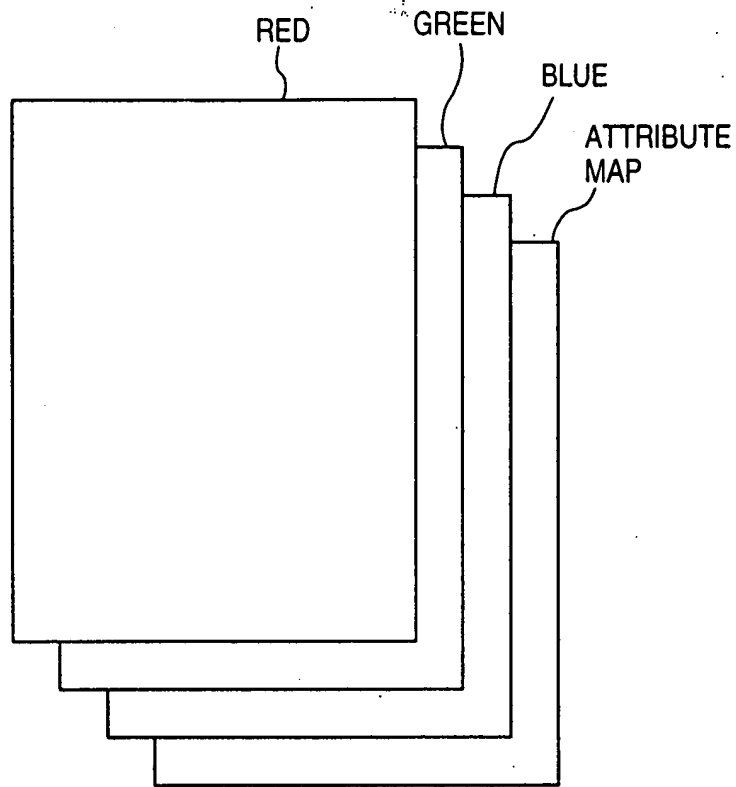
**FIG. 15**

BIT		0	
INFORMATION		BITMAP FLAG	
		0	VECTOR
		1	BITMAP

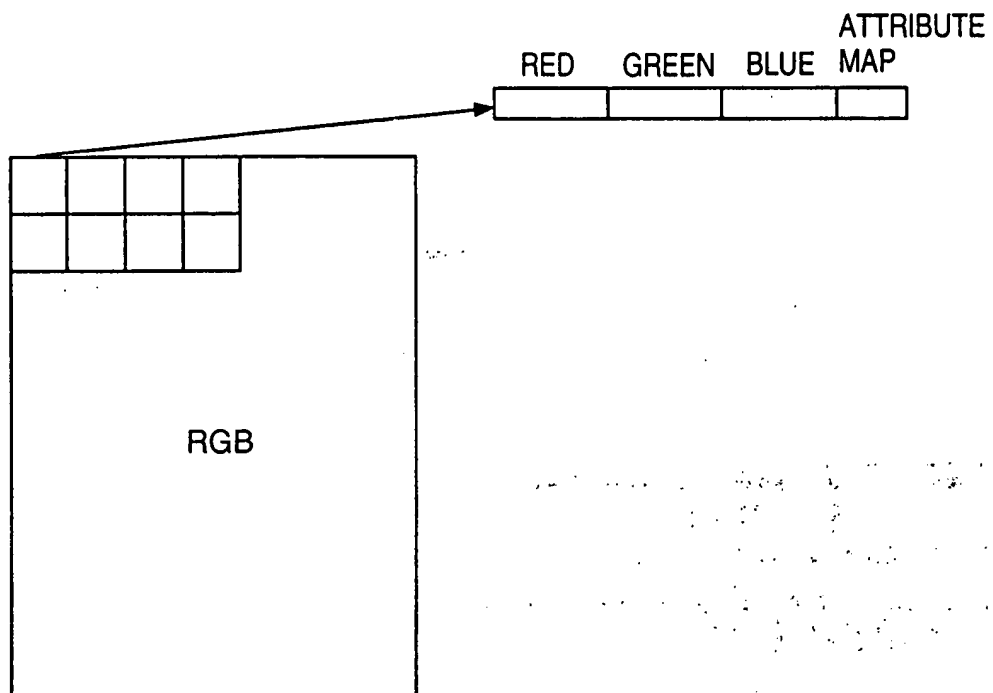
**FIG. 16**

0	0	0	0	0	0	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	1	1	1	0	0	0
0	0	1	1	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	0	1	1	0	0	0
0	0	0	1	1	1	1	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0

**FIG. 17**



**FIG. 18**



605050 404040 303030

FIG. 19

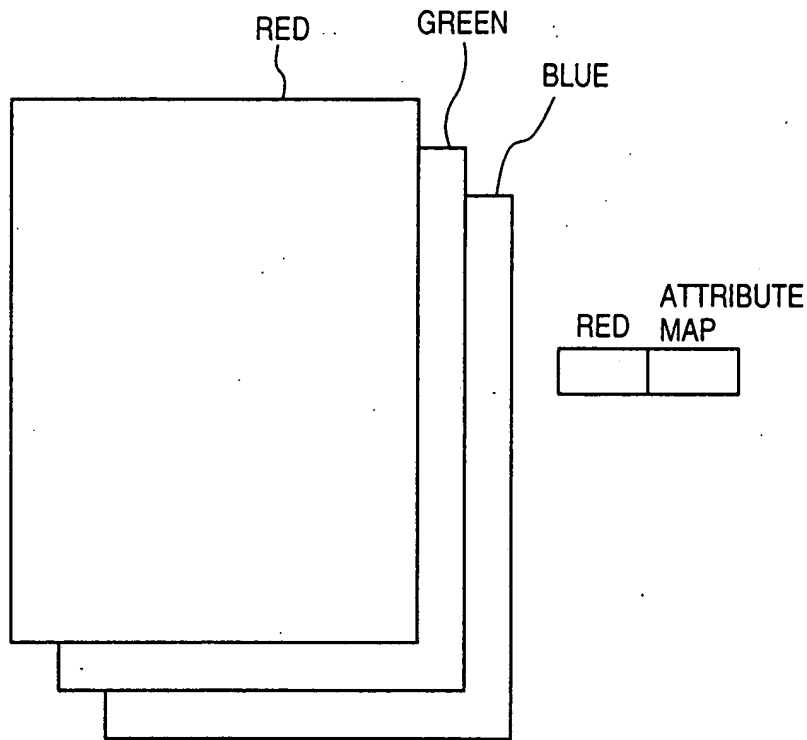
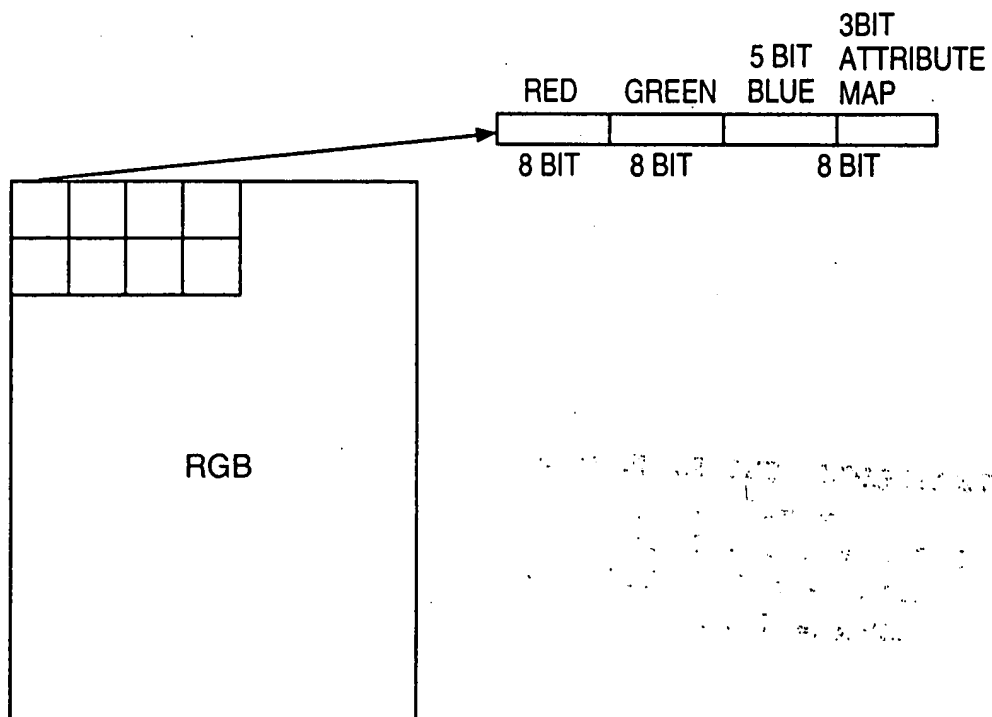


FIG. 20



**FIG. 21**

25	50	125
100	75	150
225	200	175

**FIG. 22**

254	148	152	156	160	164	168	172
252	144	68	72	76	80	84	176
248	140	64	20	24	28	88	180
244	136	60	16	4	32	92	184
240	132	56	12	8	36	96	188
236	128	52	48	44	40	100	192
232	124	120	116	112	108	104	196
228	224	220	216	212	208	204	200

## FIG. 23

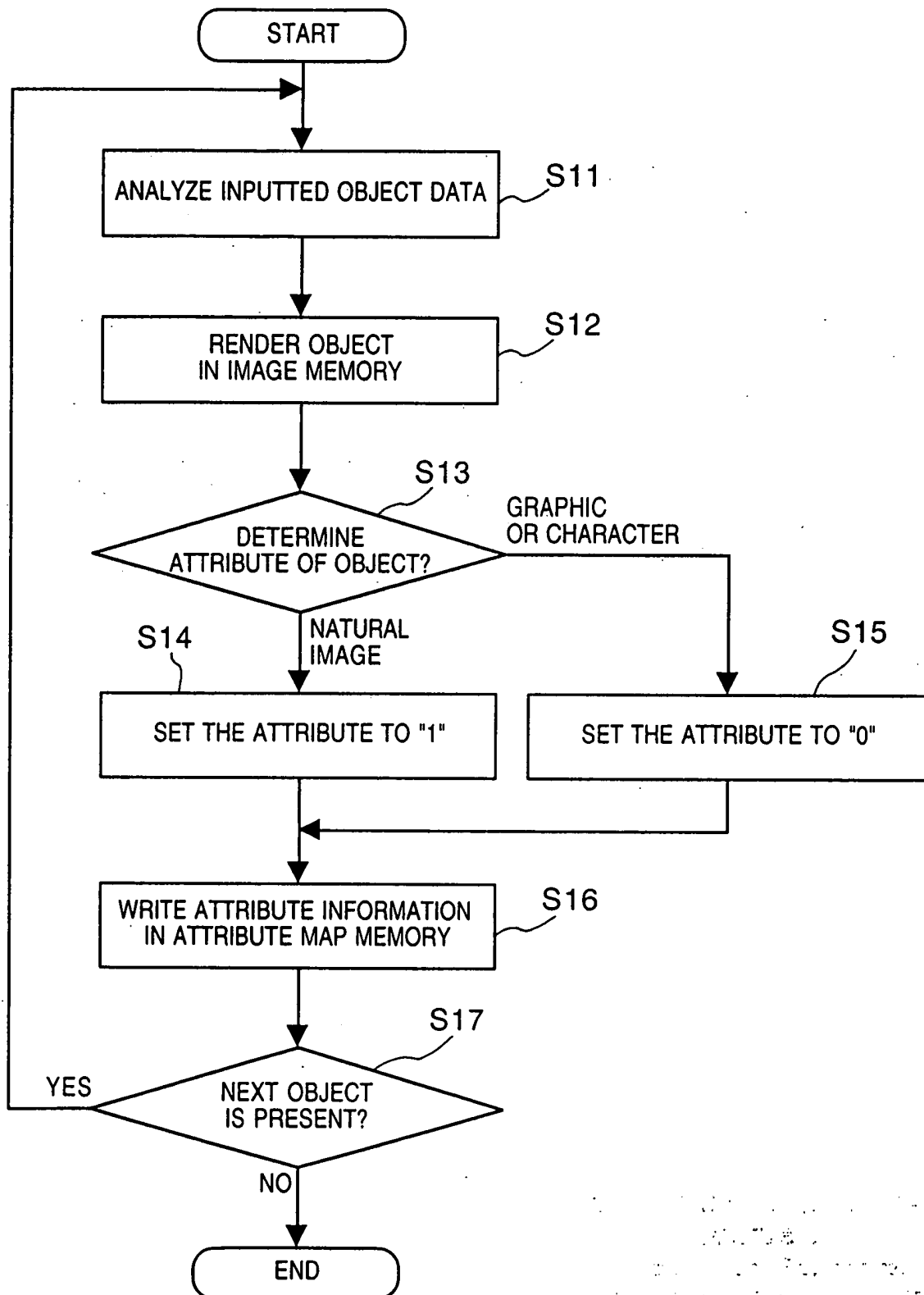




FIG. 24

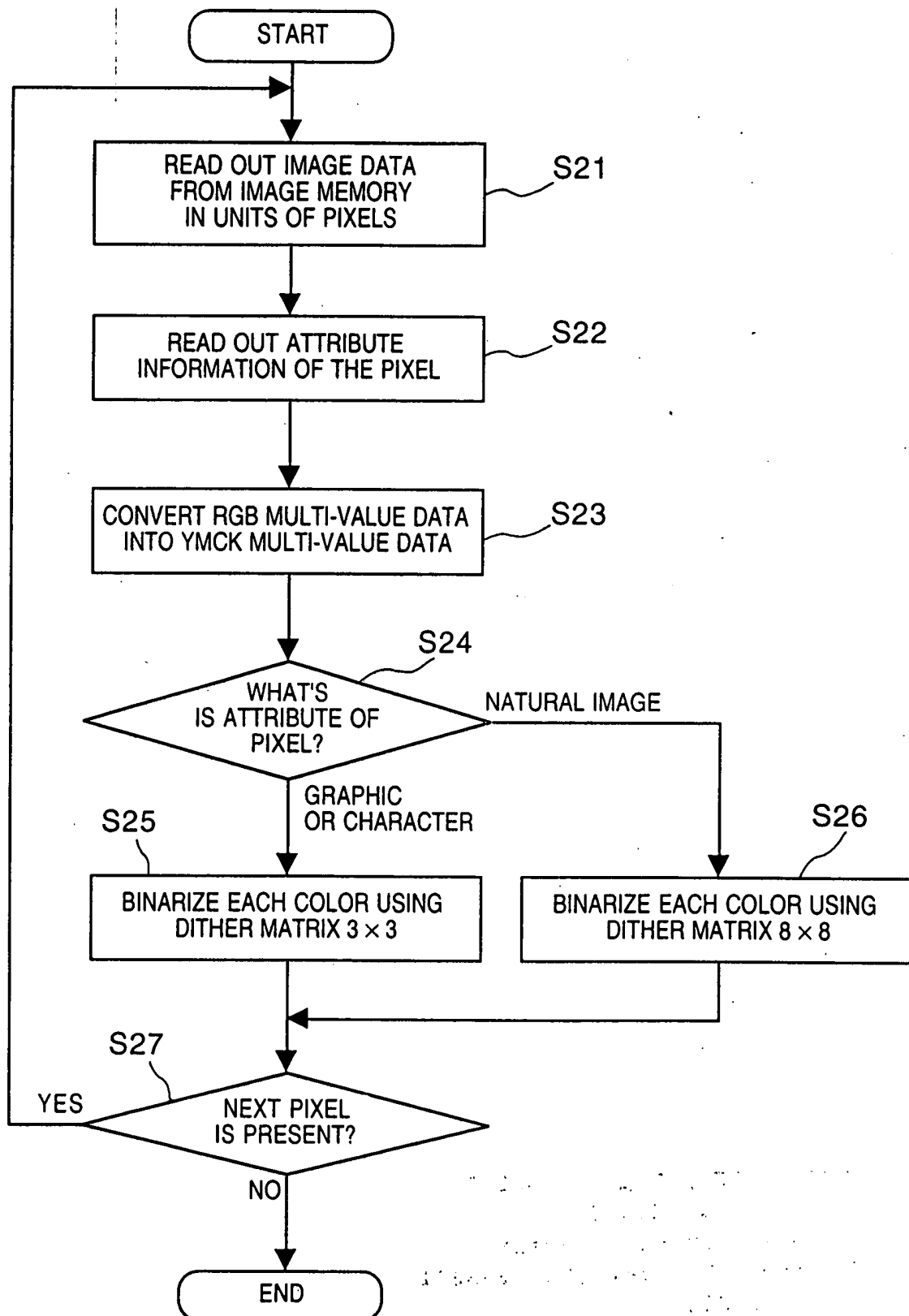


FIG. 25

BIT		0	1
INFORMATION	BITMAP FLAG		COLOR FLAG
	0	VECTOR	0 MONOCHROME
	1	BITMAP	1 COLOR

FIG. 26

BIT		0	1	2
INFORMATION	BITMAP FLAG		COLOR FLAG	CHARACTER FLAG
	0	VECTOR	0 MONOCHROME	0 OTHER THAN CHARACTERS
	1	BITMAP	1 COLOR	1 CHARACTER

FIG. 27

BIT		01			2
INFORMATION		OBJECT FLAG			CHARACTER FLAG
		00	GROUND	10	CHARACTER
		01	GRAPHIC	11	BITMAP
					MONOCHROME
					CHARACTER

FIG. 28

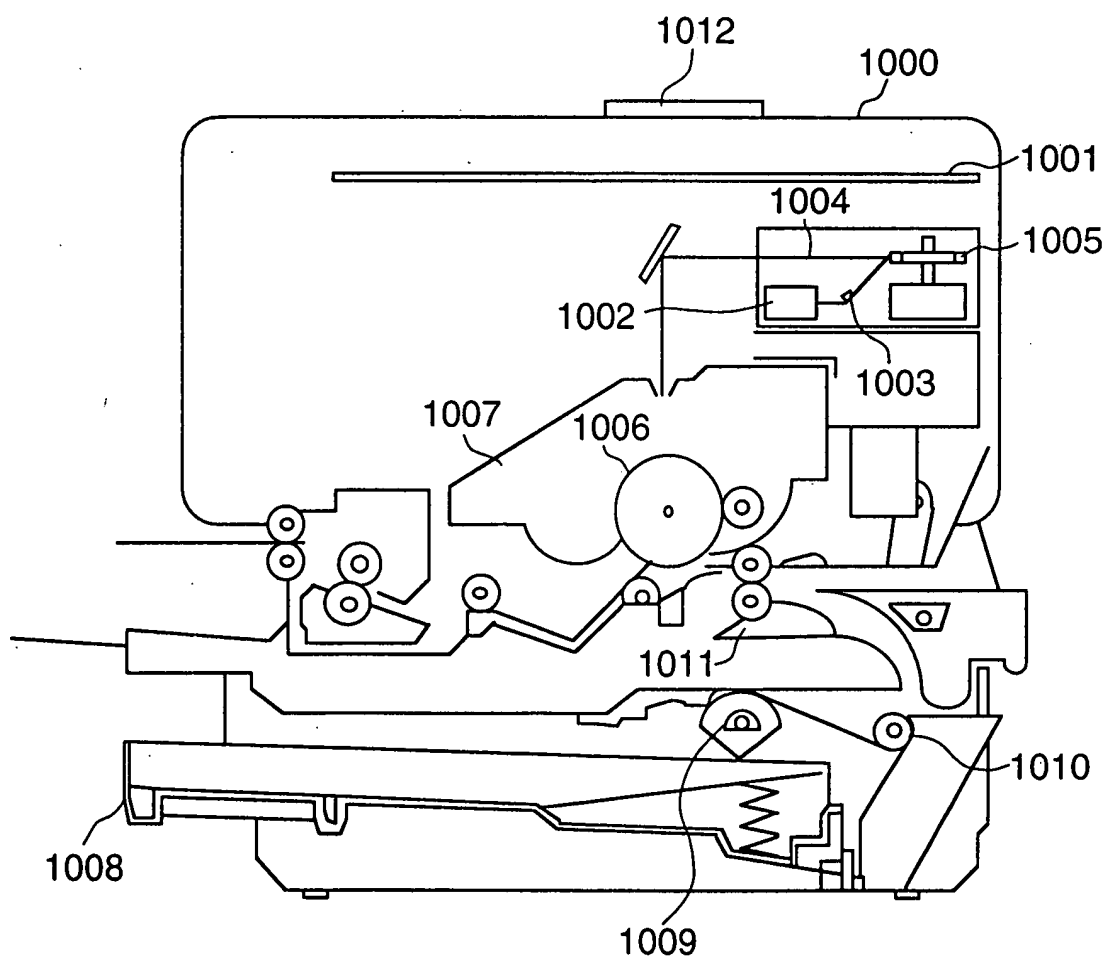
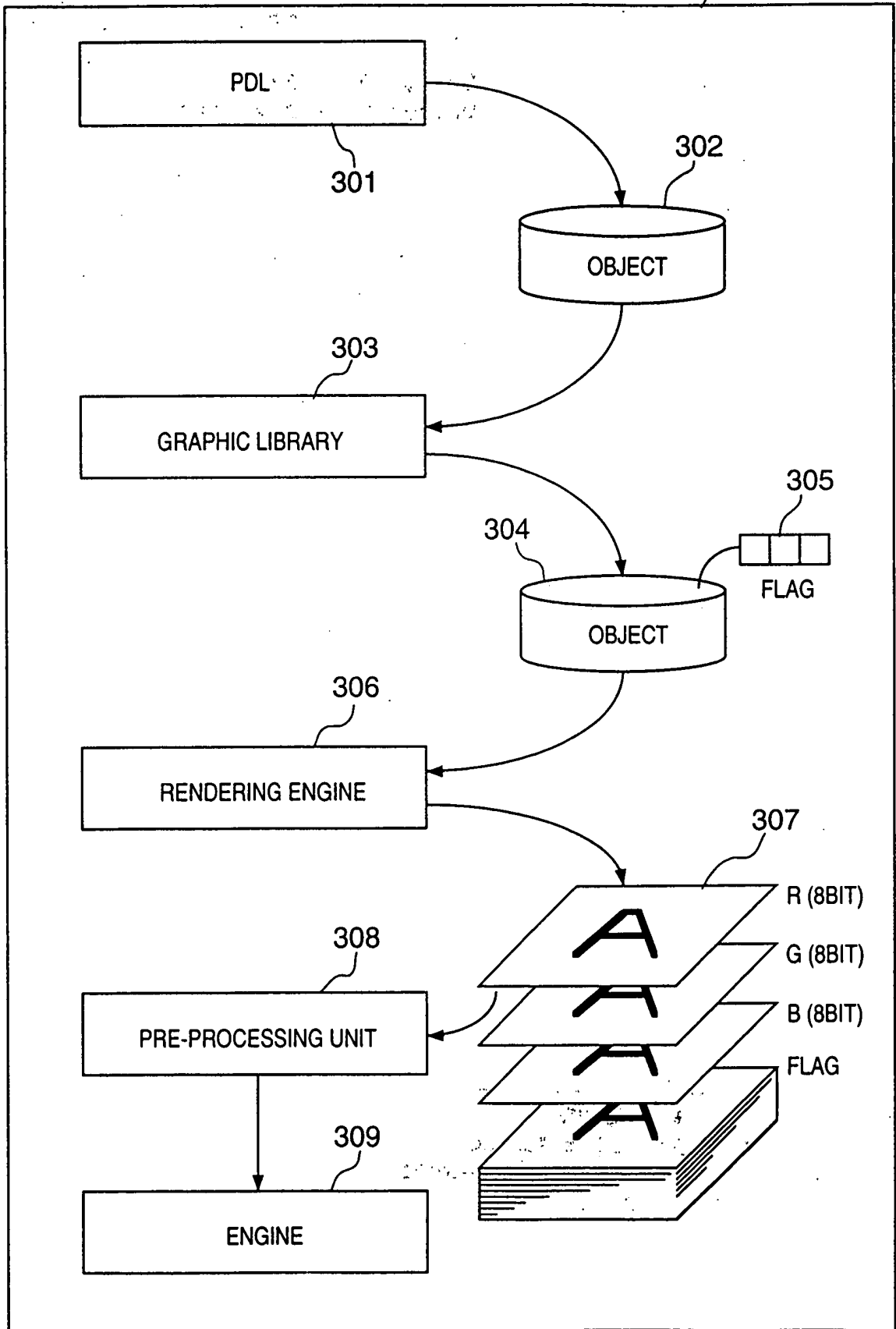


FIG. 29

1000



SECRET-FOUO-SECRET

FIG. 30

0 (BITMAP FLAG)	1 (COLOR FLAG)	2 (CHARACTER FLAG)
0 (BITMAP)	0 (COLOR)	0 (OTHER THAN CHARACTERS)
1 (VECTOR)	1 (MONOCHROME)	1 (CHARACTER)
		0 (GRADATION PRIORITY)
		1 (RESOLUTION PRIORITY)

BITMAP FLAG = 0

BITMAP FLAG = 1

**FIG. 31**